

Edmark Reading Program Online

How to Give a Posttest

Posttests require the teacher and the student to be signed in on two devices simultaneously.

Important! You will need to allow traffic on port 3000. We use socket.io on that port for the 2-device activities. Include these IP addresses: 166.78.93.186, 45.223.162.75, and 45.223.182.75.

Follow these steps:

1. **Teacher:** Assign the Posttest, make sure there are no other assignments before it. Delete them, if necessary.
2. **Student:** Go to: <https://edmarkreadingonline.com>.
3. **Student:** Click **Start** to take the Posttest.
4. **Teacher:** Click **Start** and check **Y** or **N** for word reading.
5. **Teacher:** Click the assignment button by the student's name to update assignments done.
6. **Teacher:** Access the Posttest Report to view results.

The screenshot shows the 'NEW ASSIGNMENT' window for a student named 'Taco Cat'. On the left, under 'Select Options', 'Level' is set to '1' and 'Lessons' is set to 'Lessons 11-20'. The Edmark Level 1 logo is displayed. On the right, under 'Select Activities', a table lists various activities. The 'Lessons 11-20: Posttest' activity is selected with a checkmark. The table has columns for 'Activity', 'Currently Assigned', and 'Completed'.

Activity	Currently Assigned	Completed
<input type="checkbox"/> Lesson 20: Word Recognition (with)		
<input type="checkbox"/> Lesson 20: Picture Match		
<input type="checkbox"/> Lesson 20: Phrase Match		
<input type="checkbox"/> Lesson 20: Story 8 – I See a Boy Put the Chicken in a Yellow Box		
<input type="checkbox"/> Lesson 20: Story 9 – See a Boy With a Little Horse		
<input type="checkbox"/> Lesson 20: Story 10 – A Fish in the Little Car		
<input type="checkbox"/> Lesson 20: Story 11 – In the Box		
<input type="checkbox"/> Lesson 20: Story 12 – In the Car		
<input type="checkbox"/> Lesson 20: Comprehension		
<input type="checkbox"/> Lesson 20: Spelling		
<input type="checkbox"/> Lesson 20: Take-Away Reader 5: The Little Box		
<input checked="" type="checkbox"/> Lessons 11-20: Posttest		

CANCEL SAVE

